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**University of Cape Town ~ Department of Computer Science**

**Computer Science 1016S ~ 2007**

## **Theory Test 1A – Supplementary Test**

**Marks** : 30

**Time** : 40 minutes

**Instructions:**

- a) Answer all questions.
- b) Write your answers in the space provided.
- c) Show all calculations where applicable.

### Question 1: Recursion and Exceptions [15]

```
import java.util.Scanner;

public class RecursiveTest4 {
    public static void main(String[] args) {
        Scanner keyboard = new Scanner(System.in);
        System.out.print("Enter the height:");
        Tower(keyboard.nextInt(),"");
    }

    public static String Line(int n, char Symbol) {
        if (n==1)
            return(Symbol+ "");
        else
            return(Symbol+Line(n-1,Symbol));
    }

    public static void Tri(int n,String offset,char Symbol) {
        System.out.println(offset+Line(n*2+1,Symbol));
        System.out.println(offset+ Symbol + Line(n*2-1, ' ') + Symbol);
    }

    public static void Tower(int n, String offset) {
        if(n!=1)
            Tower(n-1, offset + " ");
        Tri(n,offset,'*');
    }
}
```

For different values of the height parameter, the program listed above produces output as follows.

Enter the height:1

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\* \*

Enter the height:2

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\* \*

\*\*\*\*\*

\* \*

Enter the height:3

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\* \*

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\* \*

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\* \*

etc.

a) What is the stopping case for the Tower method?

(n==1)

b) This program can generate a `java.util.InputMismatchException`. When could this occur?

[1]

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*When the user does not enter a an integer [1]*

c) Is `java.util.InputMismatchException` is an unchecked exception. Explain what this means.

[2]

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*Unchecked exceptions do not have to conform to Java's can-or-declare rule. This means that you do not have to handle or decalre them,*

d) Rewrite the main method so that the `java.util.InputMismatchException` is handled.

[3]

`public static void main(String[] args) {`

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```
}  
  
public static void main(String[] args) {  
    Scanner keyboard = new Scanner(System.in);  
    try{ // 1 mark  
        System.out.print("Enter the height:");  
        Tower(keyboard.nextInt(), "");  
    }  
    catch (InputMismatchException e) // 1 mark  
    {  
        System.out.println("You need to type in an integer!"); // 1 mark for sensible message.  
    }  
}
```

e) Re-write the method `Tower` so that it produces output as follows:

```
Enter the height:1  
***
```

```
* *
```

Enter the height:2

\*\*\*\*\*

\*   \*   \*

\*\*\*

\* \*

Enter the height:3

\*\*\*\*\*

\*   \*   \*

\*\*\*\*\*

\*   \*

\*\*\*

\* \*

etc.

[2]

```
public static void Tower(int n, String offset) {
```

```
_____  
_____  
_____  
_____  
_____  
_____
```

```
public static void Tower(int n, String offset) {  
    Tri(n,offset,'*'); //1  
    if(n!=1)  
        Tower(n-1, offset + " "); //2  
}  
// note no marks for an iterative solution!
```

f) Now, write a recursive definition for the method Tri so that the program produces output as follows:

Enter the height:1

\*

Enter the height:2

\*

\*

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Enter the height:3

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Enter the height:4

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And so on... You are given the method head, just fill in the body of the method. ( Note that no marks will be given for iterative solutions!)

```
public static void Tri(int n,String offset,char Symbol) {
```

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```
}
```

```
if (n==1)
    System.out.println(offset+Line(1,Symbol)); //2
else {
    Tri(n-1,offset+" ",Symbol); //2
    System.out.println(offset+Line(n*2-1, Symbol)); //2
}
```

## Question 2: File I/O and Exceptions [15]

```
import java.io.*;
import java.util.Scanner;
public class IOTest1 {
    public static void main(String[] args) throws
        FileNotFoundException {
        int [] arr = {1,5,8,57,100,119,300,401,1000,12000};
        PrintWriter printW = null;
        printW = new PrintWriter(new FileOutputStream("fileA.txt"));
        Scanner scan = new Scanner(new FileInputStream("fileB.txt"));
        int k = scan.nextInt();
        int p = look(arr,0,10,k);
        printW.println(p);
    }

    public static int look(int[] a, int first, int last, int key) {
        int mid,result=0;
        boolean found = false;
        while ( (first <= last) && !(found) ) {
            mid = (first + last)/2;
            if (key == a[mid]) {
                found = true;
                result = mid;
            }
            else if (key < a[mid]) last = mid - 1;
            else if (key > a[mid]) first = mid + 1;
        }
        if (first > last) result = -1;
        return result;
    }
}
```

a) Is a `FileNotFoundException` a checked exception? Justify your answer.

[2]

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*Yes.[1] It is not caught and had to be specified using a throws clause [1]*

b) Explain the difference between text files and binary files.

[2]

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*Text files use the ASCII encoding system and can be read by humans/are portable to any computer.[1] Binary files contain a sequence of bits and are typically meant only to be read by the same programming language on the same computer (Java binary files are portable). [1 mark each for explaining what the file types are ] [2]*

- c) The program above does not close any of the streams that it opens. Explain clearly why this can be a problem.

[3]

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*When writing to a file, the write are usually buffered and not performed immediately, [1] Closing a file calls the flush() method which flushes the buffer and forces all write to be performed, [1] If this is not done, Java will close the file, but some data may be missing [1]*

- d) The method look above returns the position of a key in an array, and -1 if the key is not present. You would prefer to throw an ElementNotPresentException if the key is not present. Write a suitable class definition for the ElementNotPresentException.

[6]

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```
public class ElementNotPresentException extends Exception [2]
{
    public ElementNotPresentException() [2]
    {
        super("Element not present in array");
    }
}
```



```
public ElementNotPresentException(String message) [2]
{
    super(message);
}
```

e) Give an example of the use of an **anonymous object** in the program above.

[1]

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```
printW = new PrintWriter(new FileOutputStream("fileA.txt")); <-
FileOutputStream [1]
```

f) Give name of a Dutch Computer Scientist who invented a shortest paths algorithm for weighted graphs.

[1]

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*Edsger Dijkstra*