

Please fill in your Student Number and Name.

Student Number : _____

Name: _____

Student Number: _____

University of Cape Town ~ Department of Computer Science

Computer Science 1015F ~ 2007

Supplementary Examination

Question	Max	Mark	Internal	External
1	15			
2	15			
3	15			
4	15			
5	1			
6	10			
7	10			
8	10			
TOTAL	100			

Marks : 100

Time : 3 hours

Instructions:

- a) Answer all questions.
- b) Write your answers in the space provided.
- c) Show all calculations where applicable.

Question 1 [15]

Read the program below carefully.

```
import java.util.Scanner;
public class Question1supp
{
    public static void main ( String [] args )
    {
        for ( int i=0; i<3; i++ )
        {
            switch (i)
            {
                case 3:
                    System.out.println ( "Me" );
                    break;
                case 2:
                    System.out.println ( "Fa" );
                case 1:
                    System.out.println ( "Do" );
                    break;
                default:
                    System.out.println ( "Re" );
            }
        }
    }
}
```

a) Give an example of a selection statement from the program above. [1]

b) Give an example of a constant used in the program above. [1]

c) Give an example of a variable used in the program above. [1]

d) Write down the exact output of this program. [4]

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- e) Rewrite the **switch** statement using **if-else** statements. Just write down the replacement code. The new code should give exactly the same output as the original code. [5]

- f) You now want to alter the program so that, instead of using the **for** statement, it will prompt the user to enter a number and will pass the number to the switch statement. Write down the code that you would add to do this. [3]

Question 2 [15]

Read the following Java program carefully.

```
public class Question2supp
{
    public static void main (String [] args )
    {
        double x = Math.random();
        int i = 0;
        while (i<3)
        {
            i++;
            if (x<0.5)
            {
                System.out.println ("Heads - you win!");
                break;
            }
            else
                System.out.println ("Tails");
            x = Math.random();
        }
        if ((x<0.5)&&(i==3))
            System.out.println("You won on the last throw!");
    }
}
```

a) Describe what this program does and what its outputs are. [3]

b) Give an example of an initialization statement in the program above. [1]

c) What is the difference between a **continue** statement and a **break** statement in a loop? [2]

Question 3 [15]

Consider the following program fragment:

```
public void doAction ()
{
    for ( int i=1; i<=x; i++ )
    {
        for ( int j=1; j<=(x-i); j++ )
            System.out.print ( " " );
        for ( int j=1; j<=(2*i)-1; j++ )
            System.out.println ( "*" );
        System.out.println;
    }
}
```

a) What does this code do? [2]

b) **doAction** is a method. What is a method? [1]

c) What does the word **void** signify in the method header? [1]

d) The method uses a variable **x** that is neither defined locally nor passed in as a parameter. What type of variable is **x**? [1]

e) If we wish to test this method, we can use equivalence classes for input values.

i. What are equivalence classes?

[2]

ii. Give an example of an equivalence class applicable to this program.

[1]

f) Discuss 2 different ways to find errors in a program.

[2]

g) This code is written in a high-level programming language. Discuss one major difference between a high-level and a low-level language. [2]

h) A modern computer that can execute such a program contains a CPU, memory (primary storage) and secondary storage (e.g., hard drives). Explain what the purpose of each of these parts is. [3]

c) When we write classes, we usually adopt the principles of information hiding.

i. Why do we want information hiding?

[1]

ii. What is the difference between the **private** and **public** modifiers?

[2]

d) If some of your variables are declared as **private**, you need an *accessor* to access them from outside the class. Write an accessor method for one of the statistics. [2]

e) Some classes include methods that are prefixed with the word **static**.

i. What are **static** methods and variables?

[1]

ii. Give one reason why we might possibly use them, and one reason why they should really be avoided. [2]

Question 5 [4]

You are given the following code fragment.

```
public class Data
{
    private int pay;
    private double cost;
    public void what ( int val )
    {
        val = this.pay;
        System.out.println ("in what val = "+ val);
    }
    public void query ( Data dd )
    {
        dd.cost = this.cost;
    }
    public void set ( int i, double d )
    {
        pay = i;
        cost = d;
    }
}

public class Test
{
    public static void main ( String[] args )
    {
        Data place1 = new Data(),
            place2 = new Data();
        place1.set ( 5, 22.0);
        place2.set (10, 66.6);

        int val = 70;
        place2.what(val);
        System.out.println ("in Main val = "+ val);

        place1.query(place2);
        System.out.println ("in Main place1.cost="+place1.cost);
        System.out.println ("in Main place2.cost="+place2.cost);
    }
}
```

a) What is the output of the code fragment?

[4]

Question 8 [12]

Study the following incomplete class definitions. Use the concepts of *inheritance* and *polymorphism* in your answers to the questions that follow.

```
class Woman
{
    private String name;
    private int age;

    //parameterized constructor
    public Woman ( String n, int yrs )
    {
        name = n;
        age = yrs;
    }

    public String toString ()
    {
        return ("Name "+ name + "Age "+ age);
    }
}

class Wife extends Woman
{
    private String husbandName;
    public Wife (...); //parameterized constructor
    public String toString (...);
}

class Mother extends Wife
{
    private int numberKids;
    public Mother (...); //parameterized constructor
    public String toString (...); //Assume this is given
}
```

- a) Write parameterized constructors for **Wife** and **Mother** (The constructor for **Woman** is included in the class definition of **Woman**).

// Wife Constructor

[3]
